

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Light overcalls 5(4)+ 8-17HCP
2 lvl new suit = F1, 3lvl new suit = preempt
reopening: Nat 8-16 pc => drury; jumps = constructive
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2nd = 15-17 (trf to opps col - stayman, other trf)
4th = 11-14
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
After 1x open preemptive
After preemptive = 3x - strong (5)6+ card
2NT, Michaels min-max
Reopen: 6+ card
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
michaels, ask for stopper, leaping michaels
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Strong: x - 5m4M, 2♣ - Majors 54+, 2♦ - 6M, 2♥/♠ - 5M4m, 2NT - minors
Weak: x - 15+HCP, 2♣ - Majors, 2♥/♠/♦ - nat, 2NT - minors
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1<math>\overline{7}</math> or 2<math>\overline{7}</math></b>
Dbl- ♥/♦ or ♣/♠, 1♠- MM or mm, 1♥/♠ - nat, 1NT- ♥/♠ or ♠/♦, light overcalls NVUL
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
RDBL - 10+HCP

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	2/4	
NT	2/4	2/4	
Subseq	2/4	2/4	
Other: in trumps: suit preference			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+ or Ax+	AK+ or Ax	
King	AK, KQ+ or Kx	AKJ10+ others same	
Queen	QJ+ or Qx	KQ109+ others same	
Jack	J10+, AJ10+, KJ10+, Jx	same	
10	10x, H10x or H109+	same	
9	H9x or 109+	same	
Hi-X	xXx(+) / HXx	xXx(+) / HXx	
Lo-X	HxxX(+) / xX	HxxX(+) / xX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW=ENC		
Suit 2	LOW=EVEN	LOW=EVEN	S/P
3	S/P	S/P	LOW=EVEN
1	LOW=ENC	LOW=EVEN	
NT 2	LOW=EVEN	S/P	S/P
3	S/P		LOW=EVEN
Signals (including Trumps): UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
13+HCP 43+ in majors or 4 in other major			
18+ HCP any shape			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
XX SOS			

W B F CONVENTION CARD
<p><b>CATEGORY:</b> Red</p> <p><b>NCBO:</b> Poland</p> <p><b>PLAYERS:</b>  <b>Lucja Ciborowska 18221</b>  <b>Milena Klimiuk 19899</b>  <b>EVENT:</b> ANY</p>
SYSTEM SUMMARY
<p><b>GENERAL APPROACH AND STYLE</b></p> <p>Polish club: 1♣ - 12-14 Bal or 4441♦,15+ 5+♣ or 18+ any</p> <p>1♦- 11+ 5+♦</p> <p>1♥/♠ - 11-17 5+♥/♠</p> <p>1NT- 15-17</p> <p>2♦/♥/♠ - 5-10 5+♦/♥/♠</p> <p>2NT- 21-22 Bal</p> <p> </p> <p> </p>
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
as above
SPECIAL FORCING PASS SEQUENCES
When we are in GF
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	0	4♥	12-14 Bal or 4441♦,15+ 5+♣ or 18+ any	1♦ - 0-6 any or 7-11 unbal no 4M; 1♥/♠ - 4+ /♥/♠ 7+; 1NT - 7-10 nat; 2♣ - GF 5+♦; 2♦ - GF 5+♣; 2♥ 5+♣4+♥ 4-8; 2♠ - transfer to NT 10+; 2NT - nat 10-12; 3♣/♦ - 6+♣/♦ inv to 3nt;	Double Checkback	Transfers in some sequences
1♦		4	4♥	11+ 5+or 4♦441	1♥/♠ 4+♥/♠ 5+, 1NT nat, 2♣ = GF 3+♣, 2♦ = 4+♦ 10+; 2♥ =4♥5+♠ 4-8, 2♠ = 6+♠ inv ; 3♣ = weak on ♦ or strong spl; 3♦ - mixed raise	Double Checkback	2♦ - weak 3+
1♥		5	4♦	11 - 17, 5+	1♠ - 4+♠ 4+; 1NT - nat; 2♣ - GF nat/with supp/bal; 2♦ - nat GF; 2♠ - mixed raise; 2NT - inv with ♥ supp; 3♣ - inv nat; 3♦ - inv nat; 3♥ - preempt; 3♠/NT - splinter ♠/♦ 4♣ - splinter ♣; 4♦ 7-9 5+♥	Double Checkback	Drury
1♠		5	4♥	11 - 17 5+	1NT - nat; 2♣ - GF nat/with supp/bal; 2♦/♥ - nat GF; 2NT - inv + supp♠ ; 3♣ - inv nat; 3♦ - inv nat; 3♥ - mixed raise; 3♠ - preemptive; 3NT - splinter ♥, 4♠/♦ - splinter ♠/♦; 4♥ 7-9 5+♠		Drury
1NT		-		15-17, possible 6m,5M	2♣ - stayman, 2♦/2♥ trf; 2♠ - Transfer to clubs or invitational without majors; 2NT - Transfer to diamonds; 3♣ - puppet stayman; 3♦ - 5+♥ 5+♠ INV; 3♥/♠ - 5m4m3M1x with singleton in bid's suit; ; 4♠/♦ - trf; 4♥/♠ to play	1NT-2♣-2♦-2♥ = 4+♥4+♠ NF 1NT-2♣-2♦-3♦ = 54+ MM GF	
2♣	X	0		11-14 5♣ 4♥/♠ or 6+♣	2♦ - relay, 2♥ - inv 5+♥, 2♠ - inv 5+♠, 2NT - transfer to 3♣ or 5+5+ GF, 3♠ - inv supp♣	2♣ - 2♦: 2♥ - 4♥, 2♠ - 4♠, 2NT- strong, 3♠ - weak	
2♦		6		4-9 5+♦,			
2♥		6		4-9 5+♥,			
2♠		6		4-9 5+♠,			
2NT		-		20-22 bal	3♣ - puppet stayman, 3♦/♥ - trf, 3♠ -minors, 3NT - to play,		
3♣		7(6)		Weak ♣			
3♦		7(6)		Weak ♦			
3♥		7(6)		Weak ♥			
3♠		7(6)		Weak ♠			
3NT	X	7		Better 4M			
4♣		8(7)					
4♦		8(7)					
4♥		8(7)					
4♠		8(7)					
4NT	X	-		Minors			
						HIGH LEVEL BIDDING	
						102+Q+K RKCB, cue-bids, splinters, hoyt	